

The diagram illustrates a client-server architecture. On the left, the **user's computer** is shown with four components: a **browser**, an **interpreter for downloaded scripts**, a **browser plug-in**, and a **CD player**. On the right, the **server** is shown with four components: **HTML documents**, **downloadable scripts**, a **database access program**, and a **database**. An **HTTP connection** is established between the browser on the user's computer and the HTML documents on the server. The database access program is connected to both the database and the downloadable scripts.

Figure 1

200 ~

establish correspondence  
betw. groups  
of frames &  
segments of audio

205 ~

play current  
frame

210 ~

determine audio  
recording play  
position

215 ~

Is audio  
recording play  
position in segment  
corresp. to next  
frame?

230 ~

yes

advance current  
frame to next frame

no

220 ~

compute frame #  
of frame correspon-  
ding to current audio  
play position

225 ~

advance current  
frame to computed  
frame #

Figure 2

BROWSER

SERVER

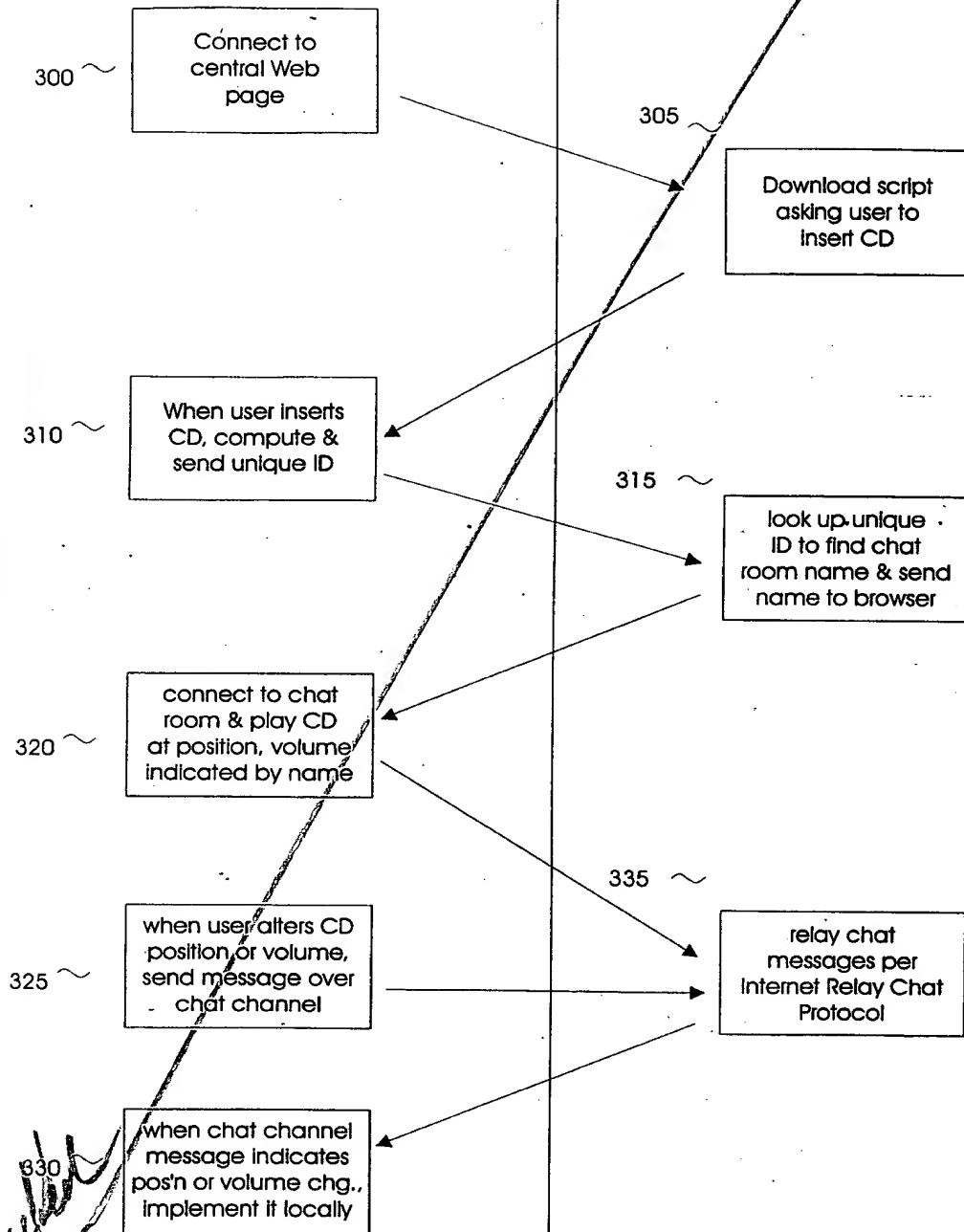


Figure 3